

From High-Level Model to Branch-and-Price Solution in G12

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Abstract. The G12 project is developing a software environment for stating and solving combinatorial problems by mapping a high-level model of the problem to an efficient combination of solving methods. Model annotations are used to control this process. In this paper we explain the mapping to branch-and-price solving. G12 supports the selection of specialised sub-problem solvers, the aggregation of identical sub-problems, automatic disaggregation when required by search, and the use of specialised branching rules. We demonstrate the benefits of the G12 framework on three examples: a trucking problem, cutting stock, and two-dimensional bin packing.

1 Introduction

Combinatorial optimisation problems are easy to state, but hard to solve, and they arise in a huge variety of applications. Branch-and-price is one of many powerful methods for solving them. This paper describes how Dantzig-Wolfe decomposition, column generation and branch-and-price are integrated into the hybrid optimisation platform G12 [25]. The G12 project is developing a software environment for stating and solving combinatorial problems by mapping a high-level model of the problem to an efficient combination of solving methods. We call such a combination of methods a *hybrid algorithm*. Because there is no method for choosing the best way to solve a given problem, we believe the (human) problem solver must be able to experiment with different hybrid algorithms. To meet this purpose the G12 project is developing user-controlled mappings from a high level model to different solving methods. These mappings must satisfy three conflicting objectives:

- They must be efficient, enabling the human problem solver to tightly control the behaviour of the algorithm if necessary for performance;
- They must be flexible, allowing plug-and-play between different sub-algorithms;

- They must be easy-to-use and easy-to-change for efficient experimentation with alternative hybrid algorithms.

The mapping to branch-and-price presented in this paper is designed to meet all three objectives (in reverse order):

- The user can select branch-and-price and control its behaviour by annotating a high-level model of the problem.
- The generated algorithm can use a separate solver for the subproblem. The user can control the decomposition and select the subproblem solver by further annotations.
- Inefficiencies arising as a result of identical subproblems are avoided by aggregating them, but the user is still enabled to express search control in terms of variables in the original model. The system also supports specialised branching rules, allowing fine-grained control of search where necessary.

The G12 platform consists of three major components, the modelling language ZINC [10], the model transformation language CADMIUM [8], and several different internal and external solvers written and/or interfaced using the general-purpose programming language MERCURY [24]. All solvers and solver instances are specified in terms of their specific capabilities, i.e. the type of problems they can solve, the type of information they can return, and how they solve a problem.

On the MERCURY level these specifications are described using type classes. Basic solvers such as a FD solver or an LP solver can be used as building blocks for other solvers. The column generation and branch-and-price modules use and implement such solver type classes. This system of pluggable components allows us to quickly design new hybrid algorithms and to combine existing solvers in innovative ways.

Trucking problem. Consider the following trucking problem, inspired by [5]. We are given N trucks; each truck has a cost and an amount of material it can load. We are further given T time periods; in each time period a given demand of material has to be shipped. Each truck also has constraints on usage: in each consecutive k time periods it must be used at least l and at most u times. The ZINC model of the problem follows:

```

Trucking.zinc
int: P;
int: T;
array[Periods] of int: Demand;
array[Trucks] of int: Load;
array[Trucks] of int: L;
array[Periods] of var set of Trucks: x;

type Periods = 1..P;
type Trucks = 1..T;
array[Trucks] of int: Cost;
array[Trucks] of int: K;
array[Trucks] of int: U;

constraint forall(p in Periods)(sum_set(x[p], Load) >= Demand[p]);

constraint forall(t in Trucks)(
    sequence([bool2int(t in x[p]) | p in Periods], L[t], U[t], K[t]));

solve minimize sum(p in Periods)(sum_set(x[p], Cost));

```

At each time period we need to choose which trucks to use in order to ship enough material and satisfy the usage limits. The `sum_set(s, f)` function returns $\sum_{e \in s} f(e)$, while the `sequence($[y_1, \dots, y_n], l, u, k$)` constrains the sum of each subsequence of length k , $y_i + \dots + y_{i-k+1}$, $1 \leq i \leq n - k + 1$ to be between l and u inclusive. As it stands this model is directly executable in an FD solver which supports set variables. There exist specialised propagators for `sum_set` and `sequence`. In ZINC we can control the search by adding an *annotation* on the solve item, for example:

```
solve :: set_search(x, "first_fail", "indomain", "complete")
        minimize sum(p in Periods)(sum_set(x[p], Loads) >= Demand[p]);
```

which indicates we label the set variables with smallest domain first (`first_fail`) by first trying to exclude an unknown element of the set and then including it (`indomain`) in a complete search.

Plan of the paper. We first introduce Dantzig-Wolfe decomposition and column generation. We then describe how those techniques are used in the G12 system and present computational experiments using the trucking example. In Section 4 we describe how the G12 column generation implementation deals with identical subproblems. We use the cutting stock problem as an example and present results of some computational experiments. We show how our system allows for the implementation of specialised branching rules and report computational experiments for the two-dimensional bin-packing problem in Section 5. Finally related work is discussed, conclusions are drawn, and some future research directions are pointed out.

2 Dantzig-Wolfe Decomposition and Column Generation

Dantzig-Wolfe decomposition. This is a standard way to decompose an integer programming model into a master problem and one or several subproblems [?,7]. The bound resulting from the LP relaxation of the decomposed model is usually (if the subproblem does not have the integrality property) stronger than the bound of the original formulation. This can result in a smaller search space in LP-based branch-and-bound algorithms.

Given an *Original Problem* of the form:

$$\begin{aligned} \text{OP :} \quad & \text{minimise} && \sum_{k=1}^K c^k x^k \\ & \text{subject to} && \sum_{k=1}^K A_j^k x^k \geq b_j && \forall j = 1 \dots M \\ & && x^k \in X^k && k = 1 \dots K \end{aligned}$$

where the $X^k = \{x^k \in \mathbb{Z}_+^{N_k} \mid x^k \text{ satisfies some constraints}\}$ consist of a finite number of vectors x_p^k , $\forall p \in P^k$, P^k being the index-set of those vectors, which can be represented as

$$X^k = \{x^k \in \mathbb{R}^{N_k} \mid x^k = \sum_{p \in P^k} \lambda_p^k x_p^k, \sum_{p \in P^k} \lambda_p^k = 1, \lambda_p^k \in \{0, 1\} \forall p \in P^k\}.$$

Substituting for x^k we obtain the Dantzig-Wolfe *Master Problem*:

$$\begin{aligned}
 \text{MP :} \quad & \text{minimise} && \sum_{k=1}^K \sum_{p \in P^k} c^k x_p^k \lambda_p^k \\
 & \text{subject to} && \sum_{k=1}^K \sum_{p \in P^k} A_j^k x_p^k \lambda_p^k \geq b_j && \forall j = 1 \dots M \\
 & && \sum_{p \in P^k} \lambda_p^k = 1 && k = 1 \dots K \\
 & && \lambda_p^k \in \{0, 1\} && \forall p \in P^k, k = 1 \dots K
 \end{aligned}$$

Removing the integrality constraint from MP we obtain a linear relaxation, which can be solved using column generation.

Column generation. After decomposing a model using Dantzig-Wolfe decomposition, it typically consists of a huge number of variables. In order to deal with a possibly exponential number of variables, delayed column generation [7] is used. Starting from a restricted LP-relaxation of the original problem, the Restricted Master Problem (RMP), variables (columns) are lazily included in order to find an optimal solution.

The simplex algorithm for solving linear programs proceeds from one basic feasible solution to the next one, always in direction of a potential improvement of the objective function. This is achieved by adding a variable with profitable reduced cost to the basis and by removing some other variable from it. Reduced costs can be seen as an optimistic estimate of the amount of improvement achieved by a unit increase of their corresponding variable. This is the crucial property of the simplex algorithm exploited in column generation. For every X^k , a subproblem is solved to determine such variables. In case of minimisation problem, the objective is to find feasible columns x^k with negative reduced cost:

$$(c^k - \pi A^k)x^k - \mu^k$$

where π are the dual variable values corresponding to the constraints of the RMP and μ^k is the dual value of the k -th convexity constraint. We do not need to find a column with maximum profit; adding a “good” column is sufficient.

3 Solving with G12

The G12 system allows one to take a model written in ZINC, transform it to various underlying solvers using CADMIUM, and then execute it. We can use standard or user-defined CADMIUM transformations. Mappings from ZINC to finite-domain constraint programming (FD) or linear programming are available [6]. To control these transformations the user can annotate the model. The trucking problem example illustrates the use of an annotation to define search for an FD solver.

At the solver programming language (MERCURY) level, G12 defines interfaces to solvers such as an FD solver, a continuous interval constraint solver,

and linear programming solvers using type classes. Various implementations of these interfaces are provided, e.g. for LP/MIP solvers such as CPLEX, COIN-OR/OSI, and others. The Dantzig-Wolfe decomposition column generation, default branch-and-bound, and branch-and-price solvers heavily rely on the LP solver interfaces. These interfaces provide standard predicates for variable creation, constraint posting, setting an objective function, and LP and MIP optimisation.

The advantage of this architecture is that we can easily plug different LP solvers into modules such as column generation and branch-and-bound.

3.1 Dantzig-Wolfe Decomposition and Column Generation in ZINC

In order to use Dantzig-Wolfe decomposition and column generation on a high-level model in G12, we need to annotate the model to explain: what parts define the sub-problems, which solver is to be used for each subproblem, and which solver is to be used for the master problem.

For instance, the trucking problem example can be annotated as follows:

```
array[Periods] of var set of Trucks: x :: colgen_var;

constraint forall(p in Periods)(
  sum_set(x[p], Load) >= Demand[p] :: colgen_subproblem_constraint(p, "mip"));

solve :: colgen_solver("lp") :: lp_bb(x, most_frac, std_split)
  minimize sum(p in Periods)(sum_set(x[p], Cost));
```

which exposes which variables `x` will be used in column generation. For each `Period` a subproblem is defined in terms of its constraints and solver. Note that we could have used a more specialised solver here since the subproblem is a knapsack problem. Finally, the solver for the master problem and the search specification, branch-and-bound selecting the most fractional variable first and performing a standard split, are attached to the `solve` item.

Since column generation is to be used, the transformation must linearise the master constraints and objective function. The subproblem solver could use the original set representation of the variables, but for this example it too requires linearisation of the sub-problem constraints.

We can linearise the master and subproblem constraints giving linear definitions for the `sum_set` and `sequence` globals. This can be done in ZINC as:

```
function var int:sum_set(var set of $T:s, array[$T] of int: cost) =
  sum(e in index_set(cost))(cost[e] * bool2int(e in s));

predicate sequence(array[int] of var int:y, int:l, int:u, int:k) =
  forall(i in min(index_set(y)) .. max(index_set(y)) - k + 1)(
    let { var int: s = sum(j in i .. i + k - 1)( y[j] ) } in
      s >= l /\ s <= u);
```

where `index_set` returns the set of indices of its array argument, and `bool2int` coerces a Boolean to 0..1. Finally, we transform the array of set variables `x` to a two-dimensional array of 0..1 variables such that $x[p,t] = 1$ if $t \in x[p]$.

3.2 Implementation

Column generation works by first transforming the original model to the form demanded by the solvers. Then it builds the subproblems and attaches them to the requested solvers. These solvers must support optimisation with a linear objective function, and preferably support it in an incremental way.

Then the restricted master problem is defined and attached to a solver that supports delayed column generation: currently LP solvers, although we are working on adding a hybrid volume algorithm/LP solver [3, 2].

The G12 Dantzig-Wolfe decomposition and column generation solver interface implements most of the standard functionality of the G12 LP solver interface. From the outside it looks mostly like a standard LP solver set up with the original problem using the original (linearised) variables. The mapping between the original variables and the master problem variables is straight-forward; we simply set

$$x^k = \sum_{p \in P^k} \lambda_p^k x_p^k.$$

The main difference lies in the initialisation of the column generation module. First the subproblem solver instances have to be added, then the variables to be decomposed are created, and finally the master problem constraints are posted.

Similarly to the simplex algorithm, column generation requires an initial feasible solution. If it is not provided by the user, we introduce artificial variables in order to determine it automatically. At the end of this first phase the artificial variables are removed from the problem [27].

Since the column generation algorithm alone only solves the LP-relaxed version of the problem, we have to branch in order to guarantee integrality of the variables. The default branch-and-bound module is a simple, standard linear programming based branch-and-bound algorithm branching on the original model variables, which does not affect the subproblem structure [28].

The additional branching constraints could of course render the RMP infeasible. But, since we are usually not dealing with the complete master problem, additional columns could restore feasibility of the RMP. Such columns are obtained by solving a problem very similar to the pricing problem [13].

The availability of the original variables in the column generation solver is the key to being able to use this solver in further hybrids. We can use it with an arbitrary search strategy on the original variables, or for example in combination with an FD solver, by communicating bounds on the original variables.

3.3 The Trucking Problem

We solved several different instances of our trucking example showing the advantages of using DW-decomposition. Table 1 shows results on five different instances displaying the number of search nodes and the time required for solving the model using an FD solver, using a linearised model with branch-and-bound (LP-BB), and using DW-decomposition and column generation (DW). For the trucking example the DW-decomposition is so strong that it yielded the optimal

Table 1. The trucking example: finite domain model versus linearised branch-and-bound versus DW-decomposition

Instance		FD		LP-BB			DW		
Trucks	Periods	Nodes	Time	Nodes	LP opt.	Time	Columns	LP/IP opt.	Time
4	6	4655	0.80s	3282	177.0	0.55s	19	220.0	0.18s
4	6	5860	0.85s	1992	177.0	0.47s	12	210.0	0.16s
4	6	4607	0.77s	3102	177.0	0.55s	20	224.0	0.18s
4	8	39848	5.04s	25646	267.0	2.64s	24	324.0	0.18s
6	7	2361926	215.90s	194000	244.8	18.75s	18	287.0	0.18s

integral solution in the root node without a need to branch; so instead of nodes we show the number of columns generated for the DW-decomposed problem. We also display the value of the LP-relaxation at the root node for the linear models. For this problem we used our own branch-and-bound module using CPLEX as LP solver as well as IP subproblem solver. In general, any kind of LP solver (with G12 interfaces) can be used as master solver, and also any kind of subproblem solver is supported.

4 Identical Subproblems

Dantzig-Wolfe decomposition often results in highly symmetrical models because of structurally identical subproblems, i.e. the objective coefficients, the master problem constraints and the subproblem constraints are identical. A typical example for such a model is the cutting stock problem [16, 12].

4.1 Aggregating Identical Subproblems

Solving problems with identical subproblems by the pure Dantzig-Wolfe approach can be quite inefficient. This issue is usually overcome by aggregating the identical subproblems. The set K of subproblem indices can be divided into S sets K^s , $s = 1 \dots S$, by grouping the indices of identical subproblems. We can then represent

$$\sum_{k=1}^{K^s} \sum_{p \in P^k} x_p^k \lambda_p^k \quad \text{as} \quad \sum_{p \in P^s} x_p^s \lambda_p^s$$

with integers λ_p^s satisfying $0 \leq \lambda_p^s \leq |K^s|$ and $\sum_{p \in P^s} \lambda_p^s = |K^s|$, for $s = 1 \dots S$.

The Problem MP becomes the *Aggregated Master Problem*:

$$\begin{aligned}
 \text{AMP :} \quad & \text{minimise} && \sum_{s=1}^S \sum_{p \in P^s} c^s x_p^s \lambda_p^s \\
 & \text{subject to} && \sum_{s=1}^S \sum_{p \in P^s} A_j^s x_p^s \lambda_p^s \geq b_j && \forall j = 1 \dots M \\
 & && \sum_{p \in P^s} \lambda_p^s = |K^s| && s = 1 \dots S \\
 & && \lambda_p^s \leq |K^s|, \lambda_p^s \in \mathbb{Z}_+ && \forall p \in P^s, s = 1 \dots S.
 \end{aligned}$$

4.2 Automatic Disaggregation when Branching on Original Variables

The direct mapping between the original variables and the newly introduced variables is not obvious anymore. In the aggregated case we have

$$x^k = \sum_{p \in P^s} \lambda_p^s x_p^s / |K^s|.$$

Unfortunately this usually leads to highly fractional values of the original variables, even if the λ_p^s variables take integer values. We therefore first decompose the λ_p^s values into (non-aggregated) λ_p^k values preserving integrality as much as possible, and then we use the mapping for the non-aggregated case.

In order to allow branching on the original variables we have to disaggregate the problem as required by the branching. The column generation module allows one to post any kind of linear constraint on the original problem variables without affecting the subproblem structure. Each aggregated subproblem appearing in these constraints is automatically disaggregated and considered by the column generation iterations in the subsequent nodes. Given K identical subproblems, if a constraint is posted involving an original variable belonging to the k th subproblem, this subproblem becomes different to the others and is disaggregated (while the remaining $K - 1$ subproblems are kept aggregated). In order to implement this complex behaviour, the column generation module maintains a mapping between the original variables and their associated subproblems. It also tracks the aggregation status of all the subproblems by keeping a list of active subproblems. The disaggregations are rolled back upon backtracking.

4.3 The Cutting Stock Problem

In the cutting stock problem, we are given N items with associated lengths and demands. We are further given stock pieces with length L and an upper bound K on the number of required stock pieces for satisfying the demand (a trivial upper bound is the sum over all the demands). The following ZINC model corresponds to the formulation by Kantorovich [16]:

```

CuttingStock.zinc
int: K;                                type Pieces = 1..K :: colgen_symmetric;
int: N;                                type Items  = 1..N;
int: L;
array[Items] of int: i_length;         array[Items] of int: i_demand;

array[Pieces]      of var 0..1: pieces :: colgen_var;
array[Pieces, Items] of var int: items :: colgen_var;

solve :: lp_bb([pieces, items], most_frac, std_split)
       :: colgen_ph(100, 10) :: colgen_solver("lp")
       minimize sum([ pieces[k] | k in 1..K]);

constraint forall(i in 1..N)(sum([items[k, i] | k in 1..K]) >= i_demand[i]);

constraint forall( k in 1..K)(
  sum(i in 1..N)(items[k,i] * i_length[i]) <= pieces[k] * L
  :: colgen_subproblem_constraint(k, "knapsack"));

```

The original model is a linear program. The annotations for the column generation variables and subproblems are as before. But this time we introduce a new annotation `colgen_symmetric` which annotates a type. This indicates that the model is symmetric in this dimension and the resulting column generation should aggregate in this dimension. A CADMIUM transformation can then be used to create an aggregated version of the variables and constraints as follows:

```

CuttingStockAgg.zinc (changes)
type Pieces = 1..K :: colgen_symmetric;

array[Pieces]      of var 0..1: pieces :: colgen_var :: colgen_agg(m_pieces, s_pieces);
array[Pieces, Items] of var int: items :: colgen_var :: colgen_agg(m_items, s_items);
var 0..1: s_pieces;
array[Items] of var int: s_items;
var int: m_pieces;
array[Items] of var int: m_items;

solve :: lp_bb([pieces, items], most_frac, std_split)
       :: colgen_ph("mip", 100, 10) :: colgen_solver("lp")
       minimize m_pieces;

constraint forall(i in 1..N)(m_items[i] >= i_demand[i]);

constraint sum(i in 1..N)(s_items[i] * i_length[i]) <= s_pieces * L
       :: colgen_agg_subproblem_constraint(Pieces, "knapsack");

```

The `colgen_agg` annotations associate the aggregated master and subproblem variables with the original problem variables. The `m_pieces` and `m_items` variables are place-holders representing the implicit sums of aggregated λ variables $\sum_{p \in P^s} x_p^s \lambda_p^s$ as introduced in the AMP. The `s_pieces` and `s_items` variables are the actual subproblem variables.

This model is similar to the well-known column generation formulation first described by Gilmore and Gomory [12], although that does not retain the original variables.

Note that it is conceivable to use CADMIUM to *detect* symmetries and automatically add `colgen_symmetric` annotations.

Table 2. Results for cutting-stock with a maximum run-time of 5 min.

Class	Items	No Aggregation						Aggregation					
		Opt %	Feas %	No %	Obj	Nodes	Time [s]	Opt %	Feas %	No%	Obj	Nodes	Time[s]
Class1	10	30	70	0	12.70	3325.80	210.40	30	70	0	12.60	3596.60	209.95
Class2	10	70	10	20	118.75	125	100.89	90	10	0	112.90	283.80	59.36
Class3	20	30	0	70	23.33	766.67	242.52	20	80	0	24.50	823.10	250.05
Class4	20	0	0	100	n.a.	n.a.	298.63	10	30	60	222.50	400	268.17
Class5	10	100	0	0	49.50	75.20	6.07	100	0	0	49.50	0	0.32
Class6	10	80	10	10	518.56	38.89	68.39	100	0	0	494.90	143.40	21.84
Class7	20	70	20	10	90.22	212.22	105.18	90	10	0	90	225.90	50.00
Class8	20	60	0	40	947.83	16.67	184.24	90	10	0	893.50	40.60	30.51
Class9	10	100	0	0	64	20	2.04	100	0	0	64	50	1.79
Class10	10	80	10	10	657.67	43.78	70.08	90	10	0	639.70	169	39.27
Class11	20	70	10	20	117.75	104.75	95.10	80	20	0	115.50	253.60	60.15
Class12	20	70	10	20	1182.25	10.25	154.79	80	20	0	1146.90	120.60	50.06
Average		63.33	11.67	25	330.74	457.60	128.19	73.33	21.67	5	327.46	514.61	86.79

In the following experiment we evaluate possible differences when using the aggregated and the non-aggregated DW-decomposition. The results are shown in Table 2. We display in percent how often an optimal solution, a feasible solution, or no solution was found. We further give average objective values and number of explored nodes where at least a feasible solution was found. Average run-times over all the instances are also shown. The maximum run-time per instance was 5 minutes. We used CPLEX as LP solver and a specialised dynamic programming algorithm implemented in MERCURY for solving the knapsack subproblems. The CPLEX MIP solver was used as primal heuristic to solve the restricted master problem to integrality at every 100th node with a time limit of 10 seconds, as specified using the `colgen_ph` annotation. The instances used are randomly generated using CUTGEN1 [11]. Instances of Classes 1–12 have stock length $L = 1000$; each class consists of 10 instances.

For almost all classes, aggregating identical subproblems presents an advantage in the number of solved instances, solution quality and solving time.

5 Specialised Branching Rules

In order to overcome symmetry issues, specialised branching rules for specific problem types were developed; see e.g. [4]. They usually require changes to the subproblems during the branch-and-bound process. G12 enables users to implement such specialised branching rules, changing the structure of the subproblems, but preserving aggregations.

The column generation module allows one to ask for fractional columns of the DW-decomposed model. It returns their values as well as their entries in the constraint matrix of the master problem. Using this information the user can define specialised branching rules by introducing constraint branches on subproblem variables. In the master problem these constraint branches can be enforced by setting forbidden columns to zero in their respective branch. The column generation module provides a predicate by which the user can specify

a list of column patterns that have to be set to zero. In our current system the specialised branching rules are implemented in MERCURY. We are working on extensions to ZINC so that users will be able to specify such rules at the modelling level.

The Two-Dimensional Bin Packing Problem

In order to demonstrate the effectiveness of specialised branching rules we implemented a simple, well-known rule for the two-dimensional bin packing problem. It is similar to the one described in [20], which is based on a well known branching rule for set partitioning [23]. The solution space is divided by branching on whether two different items are in the same bin. We always choose the two highest items appearing in a pattern whose corresponding column generation master variable λ has an LP solution value closest to 0.5.

In the two-dimensional bin packing problem (2DBPP), we are given N rectangular items of given height and width. These items have to be placed on (or cut out) of bins of height H and width W , of which there are at most K . The variant we consider here does not allow items to be rotated; only level packings are allowed. Each bin can be divided into several levels, and each level contains the items beside each other [17]. For ease of modelling, we assume that the items are sorted by non-increasing heights. The formulation in ZINC is as follows:

```

2DBinPacking.zinc
-----
int: K;                type Bins = 1..K :: colgen_symmetric;
int: N;                type Items = 1..N;

int: W;                array[Items] of int: ItemWidth;
int: H;                array[Items] of int: ItemHeight;

array[Bins]           of var 0..1: bin :: colgen_var;
array[Bins, Items] of var 0..1: item :: colgen_var;

solve :: bp([bin, item], most_frac_master, special_split)
      :: colgen_ph("mip", 100, 10) :: colgen_solver("lp")
      minimize sum(k in Bins)(bin[k]);

constraint forall(j in Items)(sum(k in Bins)(item[k, j]) >= 1);

constraint forall(k in Bins)(
  is_feasible_packing(bin[k], [item[k, j] | j in Items])
  :: colgen_subproblem_constraint(k, "mip"));

set of tuple(Items, Items): Idx = {(i, j) | i, j in Items where j >= i};

predicate
  is_feasible_packing(var 0..1: l_bin, array[Items] of var 0..1: l_item) =
  let { array[Idx] of var 0..1: x } in
  forall (i in Items)(
    forall (j in i..N)(ItemWidth[j] * x[i, j]) <= W * x[i, i])
    /\
    sum(i in Items)(ItemHeight[i] * x[i, i]) <= l_bin * H
    /\
    forall(j in Items)(l_item[j] = sum(i in 1..j)(x[i, j]));

```

Table 3. Results for two-dimensional bin packing with a maximum run-time of 5 min.

Class	Std. Branching						Sp. Branching					
	Opt %	Feas %	No %	Obj	Nodes	Time [s]	Opt %	Feas %	No %	Obj	Nodes	Time[s]
Class1	68	22	10	19.49	45.87	109.90	90	8	2	39.90	41.14	53.54
Class2	26	0	74	1.31	0	223.24	30	2	68	64.19	6.19	203.08
Class3	70	10	20	13.05	10	116.37	84	8	8	13.85	11.87	82.90
Class4	26	0	74	1.31	0	228.76	26	0	74	1.31	0	228.74
Class5	84	6	10	17.40	8.89	69.65	90	2	8	17.61	3.93	53.13
Class6	24	0	76	1.08	0	228.03	24	0	76	1.08	0	227.97
Class7	76	16	8	16.30	33.70	80.52	88	10	2	16.78	57.18	57.52
Class8	78	10	12	15.73	14.77	89.48	84	6	10	15.98	13.60	77.04
Class9	96	4	0	42.62	6.72	13.94	100	0	0	42.60	0.32	2.17
Class10	48	4	48	7.46	18.15	155.95	52	0	48	7.46	7.54	149.39
Average	59.6	7.2	33.2	17.95	17.58	131.58	66.8	3.6	29.6	23.65	18.38	113.55

The `bp` annotation to the solve item tells the system to use the branch-and-price algorithm choosing the most fractional master variable and using the specialised branching rule.

Table 3 displays the results of applying standard branching on the original variables or using the specialised branching rule. We tested these approaches on the set of 500 instances described in [17]. They are divided in 10 classes of 50 instances each, with item numbers ranging from 20 to 100 in each class. While many instances could be solved to optimality in the root node, our specialised branching rules did reach optimal solutions more often in the given limited run-time.

6 Related Work and Conclusion

The practical usefulness of column generation and branch-and-price has been well-established over the last 20 years [7, 4]. More recently it has emerged that column generation provides an ideal method for combining approaches, such as constraint programming, local search, and integer/linear programming. Columns can be generated by constraint programming or application-specific algorithms, while the master problem is handled using branch-and-price [15, 30, 22, 20].

For systems such as G12 which support hybrid algorithms, Dantzig-Wolfe decomposition, column generation and branch-and-price provide an elegant way for the different solving techniques to be combined. However the specification of this form of hybrid is quite complex, as it requires adaptation of simplex-based approaches to support the lazy generation of columns. Thus systems such as ABACUS [14], MINTO [18], OPL script [26], MAESTRO [?], COIN/BCP [21], and SCIP [1] offered facilities to support the implementation of branch-and-price on top of generic integer/linear programming packages. However these systems still required the user to understand the technical details of branch-and-price: the purpose was to support algorithm implementation rather than problem modelling.

Certainly column generation is technical, but for people trying to solve combinatorial problems the most important requirement is to be able to try out

an algorithm, or more generally a hybrid algorithm, quickly and easily without rewriting the problem specification. The first attempt to provide a column generation library was in ECLⁱPS^e [9]. This system introduced the idea of an aggregate variable appearing in the master problem to represent a set of values returned as columns from multiple solutions to identical subproblems. However this library assumes a fixed set of variables in each subproblem, and precludes search choices which break some of the subproblem symmetries. In order to achieve tight control over branch-and-price, sophisticated ECLⁱPS^e users have required special adaptations of the column generation library in order to be able to work directly with low level primitives [19].

The facility to annotate the same ZINC model in two different ways, as in the examples above, and thus have the problem solved by the FD solver, or by column generation according to the annotation, is completely novel. Moreover the facility to perform search on user variables and have any symmetries which are dynamically broken during search still correctly and efficiently handled automatically by the column generation solver is also new. Thirdly the facility to define specialised search still using the mapping provided by the library provides the full flexibility needed by the expert user.

The G12 scheme is to add annotations to a conceptual problem model, and thus turn it into a design model that maps to a specific algorithm. Annotating a constraint, occurring in the conceptual model, with the (name of the) solver that will handle it, is a simple example of this scheme.

Column generation is an interesting challenge because it does not naturally fit into the above scheme. Certainly we view the column generation module as a solver in the normal way (as discussed in Section 3). However annotating a constraint with the column generation solver is not enough: the solver needs to know which subproblem the constraint belongs to, the master problem or the subproblem. Moreover there is not one column generation solver: the master problem might be sent to one underlying solver and the subproblem to another. Finally branch-and-price search is closely connected with the column generation solver, and annotations to control the search can be crucial to the performance of the algorithm.

Each requirement has been satisfied in ZINC by having a sufficiently expressive annotation language. For example an annotation with a compound term (`colgen_subproblem_constraint(p, "mip")`) was used to specify the subproblem solver in Section 3.1, and the search was specified by multiple annotations.

The next particular challenge of column generation is that the variables (and constraints) used in the conceptual model of the problem are quite different from those needed in the design model. Our column generation module automates this mapping using G12's CADMIUM mapping language. To ensure the annotations are still meaningful with respect to the new variables, the annotations have to be transformed by CADMIUM in the same way. Moreover the search control as illustrated in Section 4 must be mapped to search steps expressed in terms of the design model variables.

The greatest design and implementation challenge was to have these still work, fully automatically, when handling symmetry by generating aggregated variables (used when solving the subproblem) and dynamically disaggregating some of them during search. Indeed, each symmetry-breaking search step causes the design model to be updated so as to operate on a new set of variables.

The design model is expressed in terms of a simplified version of ZINC, exemplified in Section 4.3. The specification of our language for expressing design models is still fluid, and so currently the translation to the MERCURY code – which is very similar, but uses different syntax – is by hand.

One interesting challenge arising out of this work is how to automatically detect identical subproblems. This is a completely novel form of automated symmetry detection, which is of significant practical value, as the results in Table 2 reveal.

We will implement the search annotation transformations necessary to enable specialised branching schemes to be expressed in ZINC. We will also build-in an implementation of the generic branching scheme described in [27]. We will further address issues related to adding multiple columns and column pool management.

Finally we will explore the use of the column generation module for solving a subproblem within a larger problem – thus supporting, for example, a combination of row and column generation.

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