

# comp20005 Intro. to Numerical Computation in C

Semester One 2023

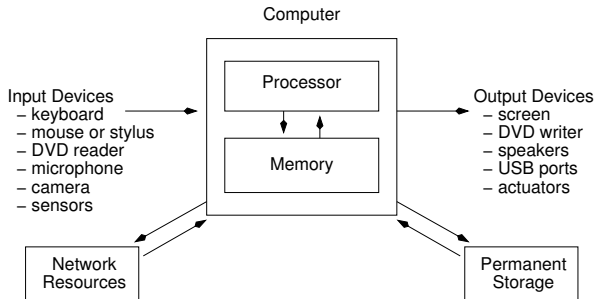
## Chapter 1: Computers and Programs

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Lecture slides prepared by Alistair Moffat

- ▶ **Computer Science** is the study of information – how it is represented, manipulated, and transformed.
- ▶ **Software Engineers** design and implement large-scale software systems, and do so in a manner that is both socially responsible, and maximizes the likelihood of a successful outcome.
- ▶ Other technology disciplines require a level of knowledge of both of these areas.
- ▶ **Programming is fun!**

# 1.1 Computers and computation

Computers manipulate information symbolically.



Concepts

1.1 Computers

1.2 Programs

1.3 C programs

1.4 Programming

1.5 Be careful

Summary

# 1.1 Computers and computation

Programming,  
Problem Solving,  
and Abstraction  
with C

ch01

Concepts

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Summary

Computers have a limited repertoire of operations, but carry them out extremely quickly and with astounding reliability.

As a rule of thumb, a standard laptop computer can perform around a billion operations per second; and a desktop computer today has more power than a multi-million-dollar computer of thirty years ago.

# 1.2 Programs and programming

The computer **hardware** is controlled and directed by the computer **software**, with each program written in one or more **programming languages**.

Natural language cannot be used for programming because it is too imprecise.

# 1.2 Programs and programming

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Summary

There are many different programming languages, loosely categorized into four broad classes.

C is a procedural programming language, developed in the 1970s at Bell Laboratories in the United States by Brian Kernighan and Dennis Ritchie.

It is a robust, standardized, portable, and widely available language suitable for a broad range of computing, engineering, and scientific calculations.

# 1.3 A first C program

► `helloworld.c`

To actually run a program, it needs to be converted to simple machine instructions using a **compiler**:

```
mac: ls
helloworld.c
mac: gcc -Wall -o helloworld helloworld.c
mac: ls
helloworld helloworld.c
mac: ./helloworld
Hello world!
mac:
```

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## 1.3 A first C program

The command `gcc` is a C compiler, and the option `-Wall` requests all warning messages be shown. (The additional `-ansi` option shown in the book relates to the original C ANSI standard and will not be applied in comp20005.)

You might use different shell commands in your computing environment for compiling and executing C programs.

The C program itself is portable from one machine to another. But it needs to be compiled for each such system.



## 1.3 A second C program

### ► `addnumbers.c`

The principal features in most programs are comments, declarations, assignment statements, control structures, and I/O statements.

What changes would be necessary so that `addnumbers.c` reports the number of input values and their mean, as well as their sum?

# 1.4 The task of programming

Programming is a construction exercise.

- ▶ Think about the problem
- ▶ Write down a proposed solution
- ▶ Break each step into smaller steps
- ▶ Convert the basic steps into instructions in the program
- ▶ Use an [editor](#) to create a [file](#) that contains the program
- ▶ Use the [compiler](#) to check the [syntax](#) of the program
- ▶ [Test](#) the program on a range of data.

Remember an important message: [keep it simple, stupid.](#)

# 1.5 Be careful

Computers **always eventually fail**. Be prepared for that day.

If you have used your computer for work or a business, the value of the data might easily be 10 or 100 times greater than the value of the hardware.

Maintain a regular routine for backing up your work.

Keep some of your backups in a different location.

# 1.5 Be careful

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Summary

Time spent working on a computer is a resource far more precious than the hardware itself. To minimize the impact of hardware failure, you should adopt a regular backup routine.

Reflect back on the dumbest way that you have ever lost data off a computer or phone.

# Chapter 1 – Summary

Programming,  
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ch01

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Summary

- ▶ Computers manipulate information according to the instructions specified by programs; programs are written in a programming language.
- ▶ C is a standardized and portable language in widespread use.
- ▶ A compiler translates the program statements into the detailed machine instructions executed by a particular computer.
- ▶ Data is more valuable than hardware, and needs to be carefully safeguarded against both accidental loss and against theft.