Project 1, 2015

Set: 21 August. Deadline: Monday 31 August 3pm

This project counts towards 10% of the marks for this subject.
This project can be done in small groups or individually.

Aim

The purpose of this project is to get you acquainted with search and how to derive heuristics using Berkely Pac Man.

http://inst.eecs.berkeley.edu/~cs188/pacman/project_overview.html

Your task

Your task is to complete the assignment at http://inst.eecs.berkeley.edu/~cs188/pacman/search.html. You can download the zip with all the necessary files to complete the project, the description of the task is contained within that.

Submission

You must submit solution electronically, include all your files (py, test, etc.), using the following command to submit your work

submit COMP90054 1 <your files>

Please note the following:

- Please only submit the *py* files you have modified.

- You will need to log in to server is *dimefox.eng.unimelb.edu.au* using a secure shell connection using port 22

- The *dimefox* server is only available either on-campus machines or using a VPN connection (instructions on unimelb website for how to setup VPN).

- You can either tar or zip your files if you choose, or submit them individually.

- Note that the script for project 1 will not run your files, so verification will not work.

- If you have worked in a group, please only **one group member should submit** and include a file "group.txt" which describes